Collective measurement and system disturbance

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- Theoretical background for our work mainly theory of quantum measurements and information theory
- We start with von Neumann (projective) measurement, then generalize to Positive operator-valued measure (POVM)
- From information theory we use mostly the concept of informational entropy

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Projectors, measurement operators of the von Neumann measurement, are defined as follows:

$$\hat{P}_{n} = \left|\lambda\right\rangle_{n} \left\langle\lambda\right|_{n} = \left|n\right\rangle \left\langle n\right|, \tag{1}$$

where $\{|\lambda\rangle_n\}$ form an orthonormal basis on our \mathcal{H} . Any projector \hat{P}_n need to satisfy the following:

ightarrow completeness relation: $\sum_n \hat{P}_n = \hat{I}$

$$\rightarrow \hat{P}_m \hat{P}_n = \delta_{mn} \hat{P}_n$$

$$\rightarrow$$
 hermiticity: $\hat{P}_n^{\dagger} = \hat{P}_n$

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We switch to a more convenient representation of a state, to density matrix:

$$\hat{\rho} = \sum_{i} P(i) \left| \lambda \right\rangle_{i} \left\langle \lambda \right|_{i}.$$
(2)

The probability of measuring the *n*-th outcome can then be written as:

$$P(\lambda_n) = P(n) = \langle \lambda_n | \hat{\rho} | \lambda_n \rangle = \operatorname{Tr}(\hat{\rho} \hat{P}_n).$$
(3)

Acting with \hat{P}_n on $\hat{\rho}$ creates a post-measurement state:

$$\hat{\rho} \to \hat{\rho}'_n = \frac{\hat{P}_n \hat{\rho}}{\operatorname{Tr}(\hat{P}_n \hat{\rho})} = \frac{\hat{P}_n \hat{\rho}}{P(n)}$$
(4)

Generalizing a quantum measurement \Leftrightarrow generalizing the measurement operators:

$$\hat{P}_n \to \hat{M}_n,$$
 (5)

where \dot{M}_n must satisfy the completeness relation. The equations for calculating probability and post-measurement state remain in the same form.

POVM, or positive-operator-valued measure is then defined by following operators:

$$\hat{\Pi}_n \equiv \hat{M}_n^{\dagger} \hat{M}_n \tag{6}$$

The main differences are the following:

- $\rightarrow \,$ number of elements in a POVM set \neq dimension of our $\mathcal H$
- $\rightarrow\,$ expectational value of $\hat{\Pi}_n$ gives probability of measuring n-th outcome
- → any POVM set is utilisable for description of any generalized measurement

Introducing POVM allows for non-idealized measurement with noise distortion. If *m* are real outcomes and *n* outcomes of idealized measurement, then P(m|n) represents the source of distortion.

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In order to correctly define the concepts of noise and disturbance, we need the information entropy H(X) which is, for a random discrete variable X, defined as:

$$H(X) = -\sum_{x \in \mathfrak{X}} P(X = x) \log_2 P(X = x),$$
(7)

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where x are realizations of X.

We also need the concept of discreet channel, which Shannon[1] defined as any stochastic process producing discrete sequence of symbols $X \in \mathfrak{X}$.

Defining noise and disturbance

One usually tends to use the following definition when addressing measurement disturbance:

$$\Delta x \Delta p \ge \frac{\hbar}{2},\tag{8}$$

which represent the limit of knowledge precision of two non-commuting variables. To include what we call the observer effect, we need the mathematically correct reformulation by Ozawa[2]:

$$\epsilon_A \eta_B \ge \frac{|\langle \psi | [\hat{A}, \hat{B}] | \psi \rangle|}{2} \tag{9}$$

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Both ϵ and η are root-mean-square deviations of our system observables.

Defining noise and disturbance

We mainly used definitions and notations from Buscemi, Francesco, et al.[3] for our calculation. They defined both noise and disturbance using information entropy as follows:

• we have a quantum system *S* with observables \hat{A} and \hat{B} , whose set of eigenvalues are denoted as $\{|\psi\rangle_a\}$ and $\{|\phi\rangle_b\}$, respectively

 \blacktriangleright we subject S to measurement M, which yields outcomes m

- m is then compared to eigenvalues of measured observables, we denote them as {a} and {b}
- correlations between {a} and m can be expressed using conditional probability distribution P(a|m) for noise, meaning we can write:

$$N(M, \hat{A}) \equiv H(\hat{A}|M)$$
(10)

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Defining noise and disturbance

- situation is more complicated for disturbance, since we can "correct" it by post-processing
- such operation yields "guesses" denoted as {b'}
- quantifying disturbance then means finding P(b|b')
- after that, we can write:

$$D(M, \hat{B}) \equiv H(B|B') \tag{11}$$

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using previous notation and results, we can write a noise-disturbance relation defined for any measurement M and any Â, B as follows:

$$N(M, \hat{A}) + D(M, \hat{B}) \ge -\log_2 \max_{a,b} |\langle \psi_a | \phi_b \rangle|^2$$
(12)

In our work, we first showed how to construct a measurement from $\{\hat{P}_0, \hat{P}_1\}$ on a system of three-identical spin-1/2 particles, described by a following state:

$$|\phi\rangle = |\psi\rangle \otimes |\psi\rangle \otimes |\psi\rangle, \qquad (13)$$

where $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$, $\alpha, \beta \in \mathbb{C}$. We required particle indistinguishability, which gave us three options for measurement construction:

- 1. tensor product of respective projectors only
- tensor product of respective projectors with identity operator
- 3. projector weakening

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Since we chose to measure the total spin of our system, we made the following choice for the observables \hat{A} and \hat{B} :

$$\hat{A} = \hat{\sigma}_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \hat{B} = \hat{\sigma}_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$
(14)

with respective projectors:

$$\hat{P}_{+} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \quad \hat{P}_{-} = \frac{1}{2} \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix}
\hat{P}_{0} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \qquad \hat{P}_{1} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}.$$
(15)

We then chose the input state:

$$|\phi\rangle = |0\rangle \otimes |0\rangle \otimes |0\rangle \,. \tag{16}$$

- the first type of measurement, tensor product of respective projectors only, requires the post-processing we mentioned earlier
- we use a discrete channel, depicted right
- ► this then yield us $P(b|b') \implies D_1(M, \hat{B}) =$ 1 bit



Figure: Depiction of the channel that maps spin outcomes $m \in M$ to either P(0) or P(1).

The second type of measurement is more convenient – it does not require post-processing and reduces disturbance:

$$D_2(M, \hat{B}) = 0.65 \text{ bit.}$$
 (17)

The most interesting case is the last one – projector weakening:

$$\hat{A}_{0} = \mu \hat{I} + \nu \hat{P}_{0}
\hat{A}_{1} = \mu \hat{I} + \nu \hat{P}_{1},$$
(18)

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where $2\mu^2 + 2\mu\nu + \nu^2 = 1$, which we know from the completeness relation for POVM set.

- because of the measurement construction, we again need a post-processing channel
- sadly, no real channel, which yields outcomes with the same probability as the tensor product of projectors only, exists
- this fact forced us to make several adjustments



Figure: The blue frame depicts the values of $a, b, c, d \in \langle 0, 1 \rangle$ where they can be considered as a description of an information channel.

We made the following substitutions to reduce the length of our calculations: $u = \mu^2$, $v = \nu^2 + 2\mu\nu$, and plotted $D_3 = D_3(u)$:



Figure: Disturbance for the three-particle case as a function of u.

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N-particle system disturbance

We then made the previous calculation for *N*-particle system and calculated disturbance for $N \rightarrow \infty$:

- ightarrow the first case remained unchanged in terms of disturbance
- \rightarrow the second case:

$$D(M, \hat{B}_{j}^{(1,2,\dots,N)}) = H\left(\frac{2N-1}{2N}, \frac{1}{2N}\right)$$
(19)

which means for $N \to \infty \implies D \to 0$, which is exactly what we expected

N-particle system disturbance

Disturbance for the third-case of projector-weakening was again plotted against *u*:



Figure: The N-particle system disturbance as a function of u.

Sources

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