

# Understanding Deep Image Prior

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# Inverse problems in imaging

$$\mathbf{x}_0 = d(\mathbf{x}_{gt}) + \mathbf{n}$$

- $\mathbf{x}_0$  ... corrupted image
- $d(\cdot)$  ... degradation operator
- $\mathbf{x}_{gt}$  ... clear ground-truth image
- $\mathbf{n}$  ... noise

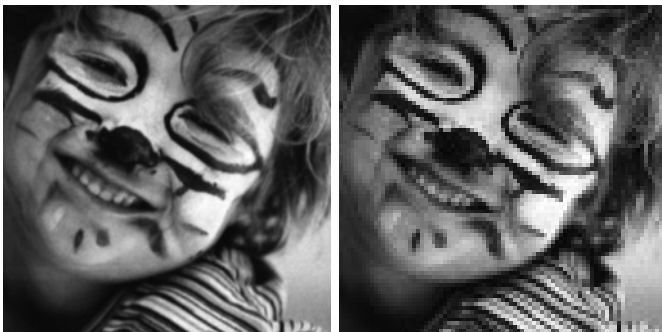
# Denoising

- $d(\cdot)$  is identity



# Superresolution

- $d(\cdot)$  is a downsampling operator



# Inpainting

- $d(\cdot)$  is Hadamard product with a binary mask of missing pixels



# Deblurring

- $d(\cdot)$  is a convolution with blur kernel



# Task

Minimize  $E(\mathbf{x}; \mathbf{x}_0) = \|\mathbf{d}(\mathbf{x}) - \mathbf{x}_0\| + \mathcal{R}(\mathbf{x})$  w.r.t.  $\mathbf{x}$

where  $\mathcal{R}(\mathbf{x})$  stands for regularization (like total variation)

# Deep image prior

**A structure of a neural network is a prior itself.**  
Specifically, for inverse problems in imaging, its ConvNets.

Ulyanov et al., Deep Image Prior, 2018.



# Task

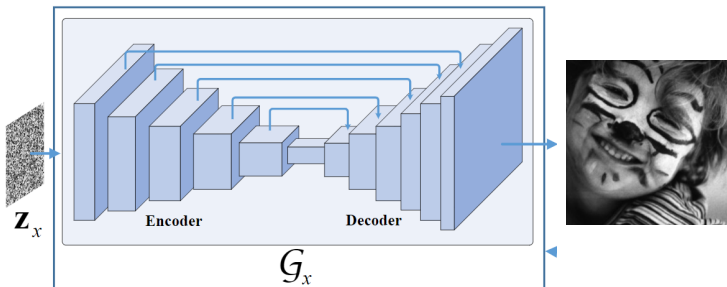
Minimize  $E(f(\boldsymbol{\theta}|\mathbf{z}); \mathbf{x}_0) = \|d(f(\boldsymbol{\theta}|\mathbf{z})) - \mathbf{x}_0\|$  w.r.t.  $\boldsymbol{\theta}$ ,

where  $f(\boldsymbol{\theta}|\mathbf{z})$  stands for a neural network with trainable parameters  $\boldsymbol{\theta}$  and input array  $\mathbf{z}$ .

Solution is  $\mathbf{x} = f(\boldsymbol{\theta}|\mathbf{z})$

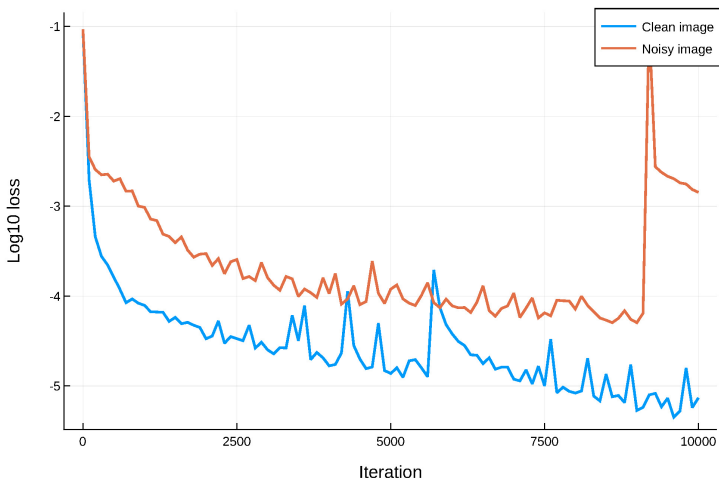
# Overparametrization?

Commonly used U-net with 5 levels and skip connections contains 2mil trainable parameters



Ren et al., Neural Blind Deconvolution Using Deep Priors, 2020

# High impedance to noise

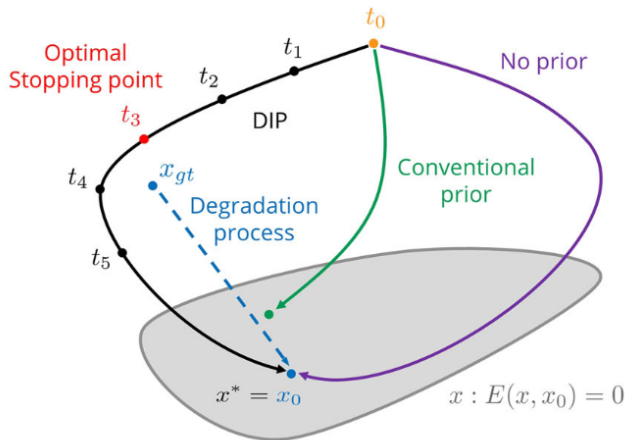


# Power spectral density - clean image

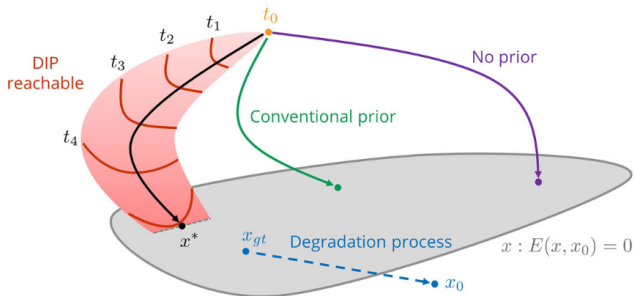
Shi et al., On Measuring and Controlling the Spectral Bias of the Deep Image Prior, 2022.

# Power spectral density - noisy image

## Early-stopping for denoising



# Other inverse problems



Ulyanov et al., Deep Image Prior, 2020.

# How to choose the architecture

- Problem dependent
- Image dependent
- Does not necessarily have to be overparametrized
- Convolutions
- Upsampling



# Issues

- Initialization of the network
- Initialization of the noise array
- Probably still not universal
- Regularization