

# Study of hadron structure using angular-dependent Balitsky-Kovchegov equation

Štěpán Mayer

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DUCD25  
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## What I want:

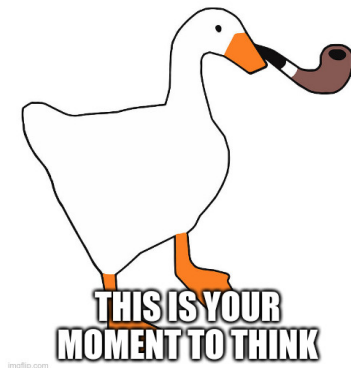
- Give you some insight into the theory behind what I (and some of you) do
- Show you something interesting about the structure of hadrons
- Grant money and coke\*

## What I do not want:

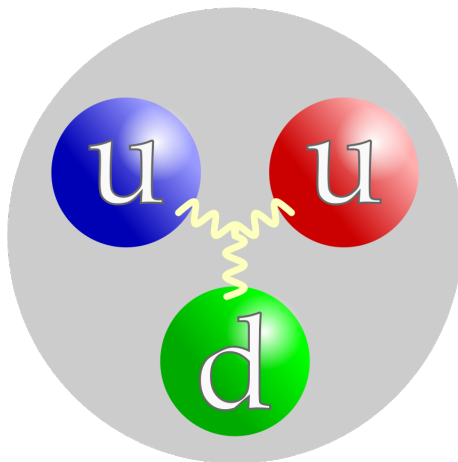
- Bore you with unnecessary equations  
(I will omit some technical details in order to give you a general idea)
- To have my sanity questioned

\*Kofola is also satisfactory

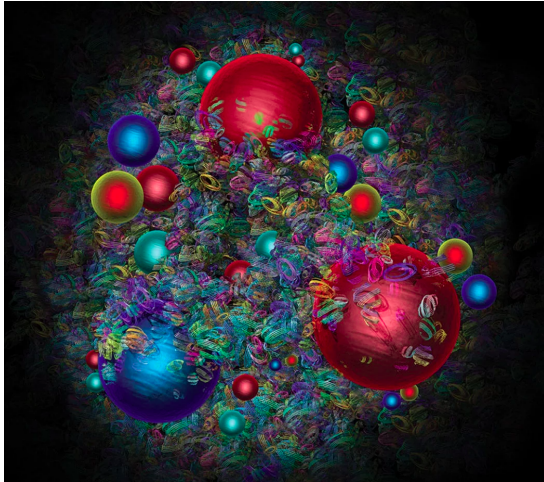
- I will show 2 pictures
- Try to identify the object



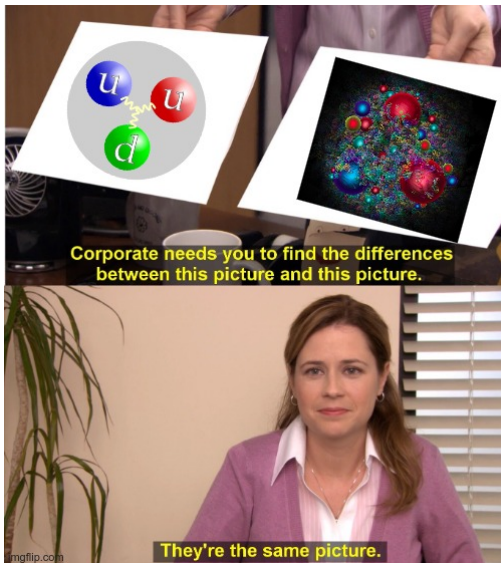
# Picture 1



# Picture 2

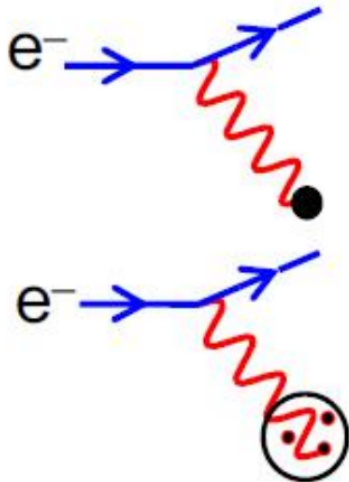


# Good job!

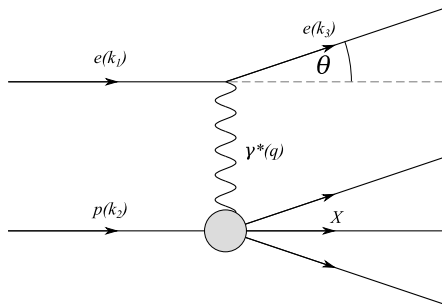
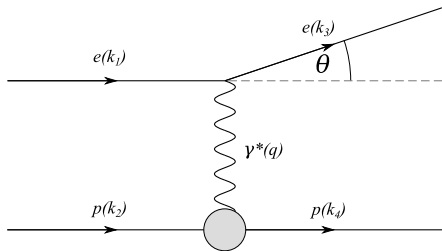


# Overview of scattering experiments

- $e^- + p \rightarrow e^- + p$  (elastic)
- $e^- + p \rightarrow e^- + X$  (inelastic)

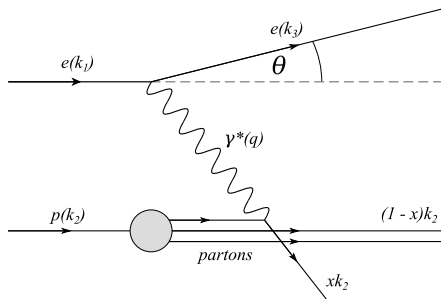


# Overview of scattering experiments



# Parton model

- Hadrons consist of smaller particles (partons)
- Each parton carries a fraction of the total momentum
- New variable: Bjorken- $x$
- Also: Virtuality  $Q^2 = -q^2$

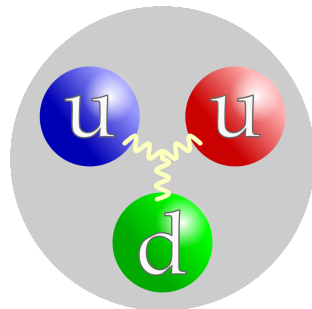


# How to quantify the momentum distribution between partons?

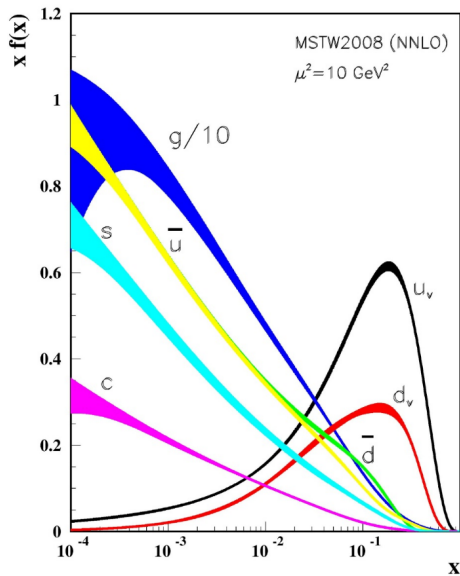
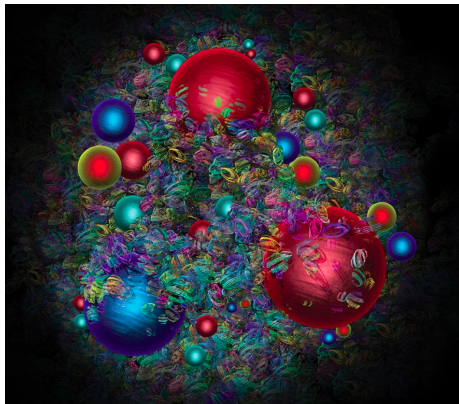
- Parton distribution functions (PDFs):  $q(x) dx$
- ... the number of quarks of a flavour "q" inside the proton, which carry the momentum in the interval  $(x, x + dx)$
- Structure functions:  $F_1(x, Q^2)$  and  $F_2(x, Q^2)$
- $F_2(x, Q^2) = 2xF_1(x, Q^2) = x \sum_q e_q^2 q(x)$
- Can be measured in DIS experiments

# Parton distribution functions

- We can calculate this for the proton:  
 $p = u + u + d$ , right?
- Results in only  $\sim 50\%$  of the total proton momentum...
- This implies the existence of a sea of partons with small relative momentum fractions

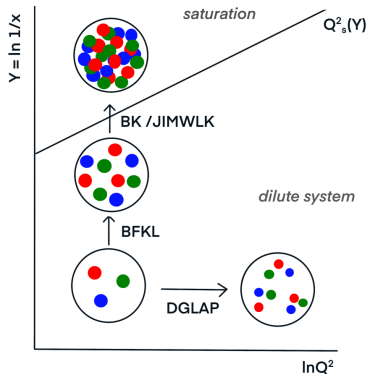


# Parton distribution functions



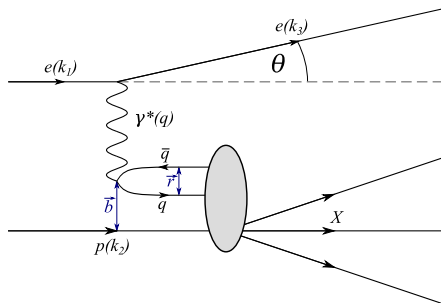
# How do we make predictions about the PDFs?

- PDFs are functions of  $x$  and  $Q^2$
- To see, how PDFs change, we use evolution equations
- Saturation region



# Color dipole model

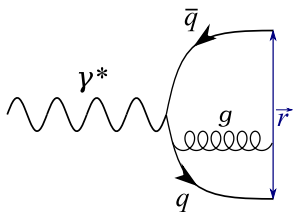
- Formulated in the Color Glass Condensate (CGC) model
- Helps bring the strong interaction into DIS
- Allows us to make accurate predictions in the saturation region



# Two effects present

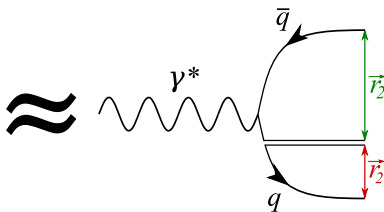
## Gluon emission

- Linear growth
- Dominates large- $x$  region



## Gluon recombination

- Non-linear effect
- Insignificant in the large- $x$  region



# Parton saturation

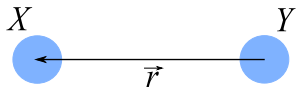
- Gluons can recombine
- The low- $x$  (high density) region is dominated by gluons
- At a certain density, the rate of emission and the rate of recombination are in balance  
→ *saturation*

# Balitsky-Kovchegov equation at leading order

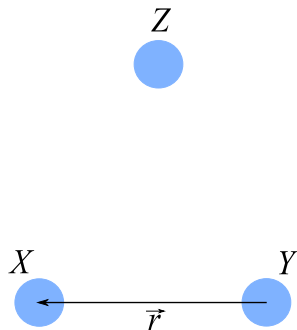
$$\frac{\partial N(\vec{r}, \vec{b}, Y)}{\partial Y} = \int d^2 \vec{r}_1 K(\vec{r}, \vec{r}_1, \vec{r}_2) \cdot \left[ N(\vec{r}_1, \vec{b}_1, Y) + N(\vec{r}_2, \vec{b}_2, Y) - N(\vec{r}, \vec{b}, Y) - N(\vec{r}_1, \vec{b}_1, Y)N(\vec{r}_2, \vec{b}_2, Y) \right]$$

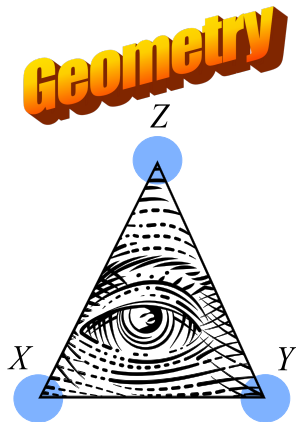
- BK equation describes the evolution of scattering amplitudes of the dipole-proton interaction with respect to rapidity  $Y = \ln \frac{x_0}{x}$
- Phenomenological interpretation
- Leading order: we assume, that the color dipole can emit 1 gluon at a time

# Gluon emission



# Gluon emission

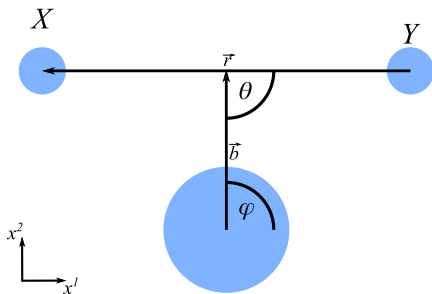




# Kinematics

- where I started to lose my mind (and hair)

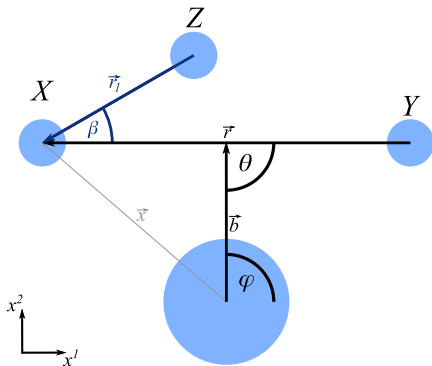
- $\vec{x} = \begin{pmatrix} b \cos(\varphi) + \frac{r}{2} \cos(\theta + \varphi) \\ b \sin(\varphi) + \frac{r}{2} \sin(\theta + \varphi) \end{pmatrix}$
- $\vec{y} = \begin{pmatrix} b \cos(\varphi) - \frac{r}{2} \cos(\theta + \varphi) \\ b \sin(\varphi) - \frac{r}{2} \sin(\theta + \varphi) \end{pmatrix}$



# Kinematics

- where I started to lose my mind (and hair)

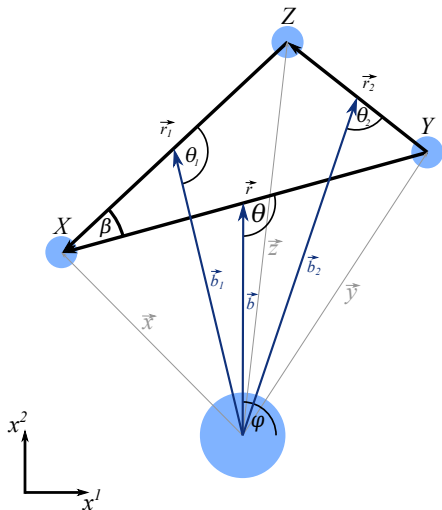
- $\vec{x} = \begin{pmatrix} b \cos(\varphi) + \frac{r}{2} \cos(\theta + \varphi) \\ b \sin(\varphi) + \frac{r}{2} \sin(\theta + \varphi) \end{pmatrix}$
- $\vec{y} = \begin{pmatrix} b \cos(\varphi) - \frac{r}{2} \cos(\theta + \varphi) \\ b \sin(\varphi) - \frac{r}{2} \sin(\theta + \varphi) \end{pmatrix}$
- $\vec{z} = \begin{pmatrix} r_1 \sin(\beta + \theta) \\ -r_1 \cos(\beta + \theta) \end{pmatrix} + \vec{x}$



# Kinematics

- where I started to lose my mind (and hair)

- $\vec{r} = \vec{x} - \vec{y}$
- $\vec{r}_1 = \vec{x} - \vec{z}$
- $\vec{r}_2 = \vec{z} - \vec{y}$
- $\vec{b} = \frac{1}{2}(\vec{x} + \vec{y})$
- $\vec{b}_1 = \frac{1}{2}(\vec{x} + \vec{z})$
- $\vec{b}_2 = \frac{1}{2}(\vec{z} + \vec{y})$
  
- $r_2 = \sqrt{r^2 + r_1^2 - 2rr_1 \cos \beta}$

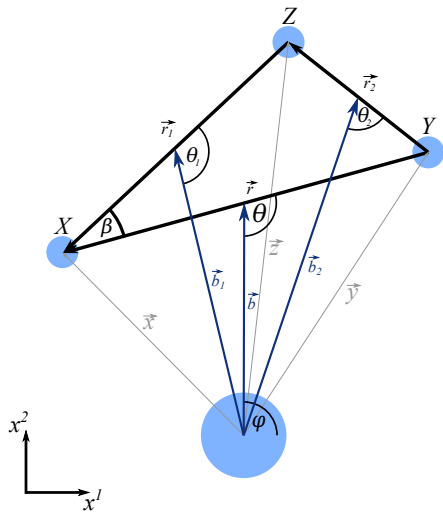


# Kinematics

- where I started to lose my mind (and hair)

Used this numpy function in python

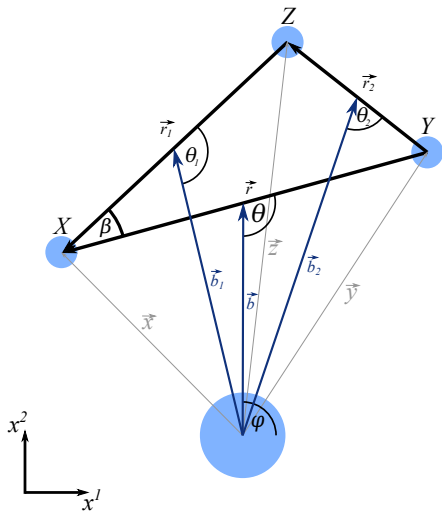
- $\varphi = \arctan2(x_2 + y_2, x_1 + y_1)$
- $\varphi_1 = \arctan2(x_2 + z_2, x_1 + z_1)$
- $\varphi_2 = \arctan2(z_2 + y_2, z_1 + y_1)$
- $\theta = \arctan2(x_2 - y_2, x_1 - y_1) - \varphi$
- $\theta_1 = \arctan2(x_2 - z_2, x_1 - z_1) - \varphi_1$
- $\theta_2 = \arctan2(z_2 - y_2, z_1 - y_1) - \varphi_2$



# Kinematics

- where I started to lose my mind (and hair)

- $(\vec{r}, \vec{b}) \rightarrow (r, r_1, \beta, b, \theta, \varphi)$
- 1D:  $N(r, r_1, \beta)$
- 2D:  $N(r, r_1, \beta, b)$
- 3D:  $N(r, r_1, \beta, b, \theta)$
- 4D:  $N(r, r_1, \beta, b, \theta, \varphi)$
  
- Benefits of cartesian kinematics (simple, consistent, NLO)



# Numerical solution to the BK equation

## Things we need:

- Reformulate the equation for numerical methods
- Compute the evolution in rapidity (Bjorken-x)  $Y = \ln \frac{x_0}{x}$
- Kernel  $K(\vec{r}, \vec{r}_1, \vec{r}_2)$
- Initial conditions  $N(\vec{r}, \vec{b}, Y)$
- Obtain scattering amplitudes at  $\vec{r}_1, \vec{b}_1$  and  $\vec{r}_2, \vec{b}_2$  (interpolation)

“Let me break it down for you Mark”



# A slight modification

$$\frac{\partial N(\vec{r}, \vec{b}, \eta)}{\partial \eta} = \int d^2 \vec{r}_1 K(\vec{r}, \vec{r}_1, \vec{r}_2) \cdot \left[ N(\vec{r}_1, \vec{b}_1, \eta_1) + N(\vec{r}_2, \vec{b}_2, \eta_2) - N(\vec{r}, \vec{b}, \eta) - N(\vec{r}_1, \vec{b}_1, \eta_1) N(\vec{r}_2, \vec{b}_2, \eta_2) \right]$$

$$\eta_1 = \eta - \max \left\{ 0, \ln \frac{r^2}{r_1^2} \right\}, \quad \eta_2 = \eta - \max \left\{ 0, \ln \frac{r^2}{r_2^2} \right\}$$

- Change from projectile rapidity  $Y$  to target rapidity  $\eta$
- We need to interpolate in  $\eta$  as well

$$\frac{\partial N(\vec{r}, \vec{b}, \eta)}{\partial \eta} = f(N(\vec{r}, \vec{b}, \eta)) = I_1 - N(\vec{r}, \vec{b}, \eta) I_0 - I_2$$

$$I_0 \equiv \int d\vec{r}_1 K(\vec{r}, \vec{r}_1, \vec{r}_2)$$

$$I_1 \equiv \int d\vec{r}_1 K(\vec{r}, \vec{r}_1, \vec{r}_2) \left[ N(\vec{r}_1, \vec{b}_1, \eta_1) + N(\vec{r}_2, \vec{b}_2, \eta_2) \right]$$

$$I_2 \equiv \int d\vec{r}_1 K(\vec{r}, \vec{r}_1, \vec{r}_2) N(\vec{r}_1, \vec{b}_1, \eta_1) N(\vec{r}_2, \vec{b}_2, \eta_2)$$

$$I_0 = \int d\beta \int r_1 dr_1 K(r, r_1, r_2)$$

$$I_1 = \int d\beta \int r_1 dr_1 K(r, r_1, r_2) \left[ N(\vec{r}_1, \vec{b}_1, \eta_1) + N(\vec{r}_2, \vec{b}_2, \eta_2) \right]$$

$$I_2 = \int d\beta \int r_1 dr_1 K(r, r_1, r_2) N(\vec{r}_1, \vec{b}_1, \eta_1) N(\vec{r}_2, \vec{b}_2, \eta_2)$$

$$N(\vec{r}, \vec{b}, \eta + h) = N(\vec{r}, \vec{b}, \eta) + h \left( \frac{k_1}{6} + \frac{k_2}{3} + \frac{k_3}{3} + \frac{k_4}{6} \right)$$

$$k_1 = f(N(\vec{r}, \vec{b}, \eta))$$

$$k_2 = k_1 + \frac{h}{2}k_1 l_0 - \frac{h}{2}k_1 l_1 - \frac{h^2}{4}k_1 l_0$$

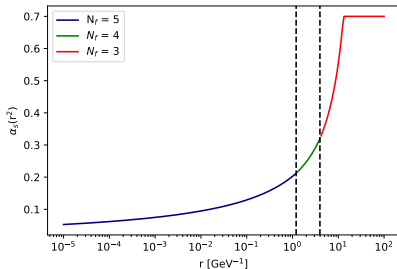
$$k_3 = k_1 + \frac{h}{2}k_2 l_0 - \frac{h}{2}k_2 l_1 - \frac{h^2}{4}k_2 l_0$$

$$k_4 = k_1 + \frac{h}{2}k_3 l_0 - \frac{h}{2}k_3 l_1 - \frac{h^2}{4}k_3 l_0$$

$$K(r, r_1, r_2) = \frac{\bar{\alpha}_s}{2\pi} \frac{r^2}{r_1^2 r_2^2} \left( \frac{r^2}{\min(r_1^2, r_2^2)} \right)^{\pm \bar{\alpha}_s A_1}$$

$$\alpha_s(r^2) = \frac{4\pi}{\left(11 - \frac{2}{3}N_f\right) \ln\left(\frac{4C^2}{r^2 \Lambda_{\bar{n}_f}^2}\right)}$$

$$\bar{\alpha}_s = \frac{N_C}{\pi} \alpha_s(\min(r^2, r_1^2, r_2^2))$$



$$N(\vec{r}, \vec{b}, Y_0 = 0) = 1 - \exp\left(-\frac{1}{2} \frac{Q_s^2}{4} r^2 T(b_{q_1}, b_{q_2})\right)$$

$$T(b_{q_1}, b_{q_2}) = \exp\left(-\frac{d_1^2}{2B}\right) + \exp\left(-\frac{d_2^2}{2B}\right)$$

$$d_1^2 = \left(\frac{r}{2}\right)^2 + b^2 - rb \cos \theta$$

$$d_2^2 = \left(\frac{r}{2}\right)^2 + b^2 + rb \cos \theta$$

That is enough formulas for now

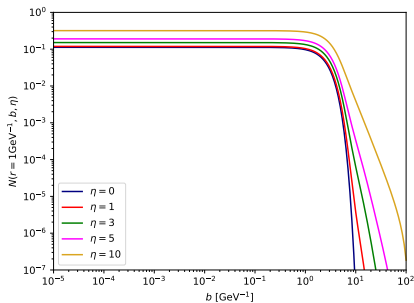
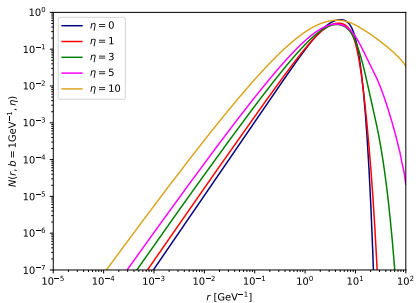


# Results (the better looking ones)

- Solution on a grid of variables  $(r, r_1, \beta, b)$
- $r, r_1, b \in (10^{-5}, 10^2)$  - log scale (183 points)
- $\beta \in (0, 2\pi)$  - lin scale (21 points)
- $\theta \in \{0, \frac{\pi}{2}\}$  - combination
- $\varphi = \frac{\pi}{2}$
- $x_0 = 0.008$
- $h = 0.01$
- RegularGridInterpolator and simpson from scipy module (python)



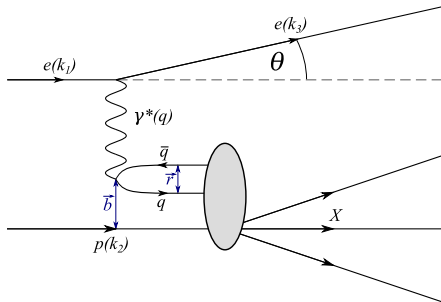
# Scattering amplitudes



# $F_2$ structure function

## Things we need:

- Photon-dipole fluctuation amplitude
- Dipole-proton interaction cross-section
  - photon-proton cross-section
  - $F_2$



$$|\Psi^* \Psi|_T^f = \frac{3\alpha_{em}}{2\pi^2} e_f^2 [(z^2 + (1 - z^2)) \epsilon^2 K_1^2(\epsilon r) + m_f^2 K_0^2(\epsilon r)]$$

$$|\Psi^* \Psi|_L^f = \frac{3\alpha_{em}}{2\pi^2} e_f^2 [(4Q^2 z^2 (1 - z^2)) K_0^2(\epsilon r)]$$

$$\epsilon_f^2 = z(1 - z)Q^2 + m_f$$

$$\sigma_{q\bar{q}}(\tilde{x}, \vec{r}) = 2 \int d^2b N(\vec{r}, \vec{b}, \tilde{x})$$

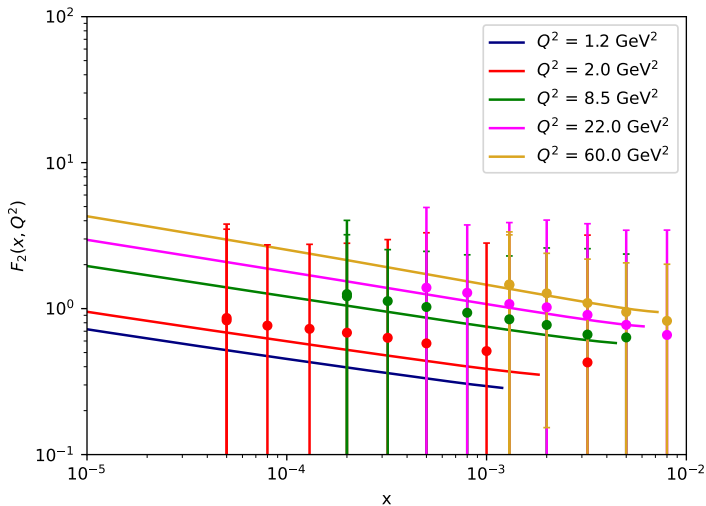
$$\tilde{x} \equiv x \left( 1 + \frac{4m_f^2}{Q^2} \right)$$

# $F_2$ structure function

$$F_2(x, Q^2) = \frac{Q^2}{4\pi^2\alpha_{em}} \left( \sigma_T^{\gamma^* p}(x, Q^2) + \sigma_L^{\gamma^* p}(x, Q^2) \right)$$

$$\sigma_{T,L}^{\gamma^* p}(x, Q^2) = \sum_f \int d\vec{r} \int dz |\Psi^* \Psi|_{T,L}^f \sigma_{q\bar{q}}$$

# $F_2$ structure function



# Wigner distribution $W$

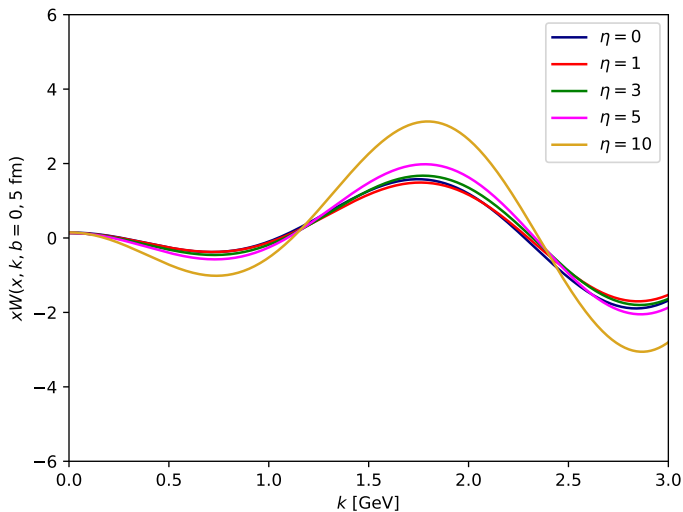
- Also provide information about hadronic structure
- Spatial and momentum distribution of partons
- May not be measure directly
- Fourier transform of  $W$  can be obtained in diffractive dijet production in DIS experiments

- For the case of 2D BK

$$xW(x, k, b) = -\frac{N_C}{\alpha_s \pi} \int r dr J_0(rk) \left( \frac{1}{4} \nabla_b^2 + k^2 \right) N(x, r, b)$$

$$\nabla_b^2 = \partial_b^2 + \frac{1}{b} \partial_b, \quad \alpha_s = 0.3$$

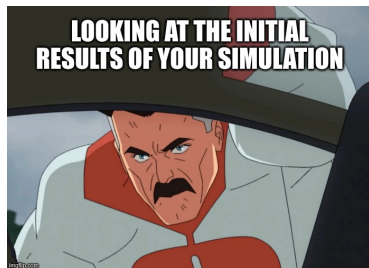
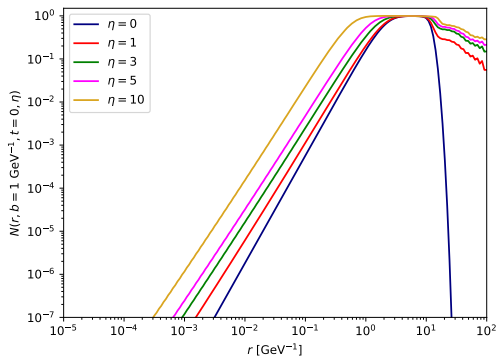
# Wigner distribution $W$



# What about 3D BK?

- $N(r, r_1, \beta, b) \rightarrow N(r, r_1, \beta, b, \theta)$
- Interpolation over one more variable  $\theta$
- "In theory" should be straightforward
- In practice simulations do what you tell them to do, rarely what you actually want them to do...

# The "in theory" part



## What I have done:

- Discussed DIS and the models used in calculations
- Presented the numerical solution to the BK equation
- Used the 2D results to calculate  $F_2$  and  $W$

## What comes next:

- Resolve issues with 3D BK
- Apply the results on  $F_2$  and  $W$
- Compare 3D and 2D results